## 3<sup>rd</sup> Grade Curriculum Guide – 2022-2023

3rd Grade BIG-M Transition Guide
Mathematical Thinking and Reasoning Standards
Key:

\*Time frame Includes two days for assessment.

Yellow highlight: New grade level content benchmark

Blue highlight: Materials to be pulled from 4th grade

(FD) Foundational Benchmark, Exploration (E), Procedural Reliability (PR), Procedural Fluency (PF), Recall/Automaticity (R)

Benchmarks	Learning Targets	NOT Aligned Go Math! Lessons	Suggested Time Frame (Includes two Assessment days)
MA.3.NSO.1.1 (R)	Whole Number Operations (Go Math! Ch. 1)		**14 days
MA.3.NSO.1.3 (R)	Addition and Subtraction Within 1,000		
MA.3.NSO.1.4 (R)	• Identify and describe whole-number patterns and solve problems		
MA.3.NSO.2.1 (R)	using ordinal numbers (1st; 2nd; 3rd) to describe the position of a number in a sequence.		
MA.3.AR.1.2 (PR)	Round 2- and 3-digit numbers to the nearest ten or hundred.		
MA.3.AR.3.3 (PR)	• Use compatible numbers and rounding to estimate sums and differences.		
	• Use a variety of strategies/methods to find sums and differences mentally.		
	• Use the Commutative and Associative Properties of Addition to add more than two addends.		
	• Use a variety of strategies/methods to add and subtract 3-digit numbers.		
	<ul> <li>Understand the context of the problem, as well as the quantities,</li> <li>when solving addition and subtraction problems using the strategy</li> </ul>		
	draw a diagram.		
Notes:	MA.3.AR.3.1 practice using vocabulary "even" or "odd" in the class.  MA.3.NSO.1.2- Can be addressed in this chapter as it focuses on four- Allow two days for 1.11 and 1.12 each.	digit numbers.	
	Purpose and instructional strategies can be found on pp. 13-18; 55-58;	<b>&amp; 72-74</b> in the <u>3rd</u>	Grade B1G-M
Additional	Manipulatives: Hundreds chart • Place value chart • Number cards • N	lumber lines • Base	ten blocks •
Resources:	esources: Pattern blocks • Two-color counters • Connecting cubes • Objects for counting (e.g., beans, co		
	<b>Literature:</b> Coyotes All Around by Stuart Murphy • 365 Penguins by Je Sullivan Street by Carol Losi & Patrick Merill • Math-terpieces by Greg		

Benchmarks	Learning Targets	NOT Aligned Go Math! Lessons	Suggested Time Frame (Includes two Assessment days)
MA.3.DP.1.1 (PF) MA.3.DP.1.2 (PR)	<ul> <li>Collect, represent and interpret data using tables, scaled pictographs, scaled bar graphs, circle graphs, or line plots</li> <li>Solve one- and two-step compare problems using data represented in scaled bar graphs.</li> <li>Use and make line plots.</li> </ul>		**9 Days
Notes:	Combine Lesson 2.4 and 2.5  Purpose and instructional strategies can be found on pp. <b>111-117</b> in th		
Additional Resources:	Manipulatives: Color tiles • Color cubes • Grid paper • Rulers • Bar gra Dot paper  Literature: The Fly on the Ceiling by Julie Glass • Let's Make a Bar Gr Circle Graphs by Claire Piddoc • The Great Graph Contest by Loreen L • Lemonade for Sale by Stuart Murphy	aph by Robin Nelso	n • Line, Bar, and

Benchmarks	Learning Targets	NOT Aligned Go Math! Lessons	Suggested Time Frame (Includes two Assessment days)
MA.3.NSO.2.2(PR) MA.3.AR.2.1 (PR)	<ul> <li>Understand Multiplication (Go Math! Ch. 3)</li> <li>Model and skip count objects in equal groups or on a number line to find how many there are.</li> <li>Write an addition sentence and a multiplication sentence for a model.</li> <li>Understand the context of the problem, as well as the quantities, when solving one- and two-step problems by using the strategy draw a diagram.</li> <li>Use arrays to model products and factors.</li> <li>Model the Commutative Property of Multiplication and use it to find products.</li> <li>Model multiplication with the factors 1 and 0.</li> <li>Relate area to the operations of multiplication and addition.</li> <li>Find the area of a rectangle with whole-number side lengths by tiling it and show that the area is the same as would be found by multiplying the side lengths.</li> </ul>		**13 Days
Notes:	~Focus on the "jumps" being "groups" and associate a multiplicat (3.3)  ~ Understand Area and Relate to Multiplication (Go Math! Ch. 11  Purpose and instructional strategies can be found on pp. 159-62 in the	.6) MA.3.GR.2.2	each problem.
Additional Resources:	Manipulatives: Hundreds chart • Place value chart • Multiplication chart • Two-color counters • Base-ten blocks • Color tiles • Connecting cubes • Grid paper • Math balances  Literature: Six-Dinner Sid by Inga Moore • Sea Squares by Joy Hulme • The Grapes of Math by Greg Tang • Each Orange Had 8 Slices by Paul Giganti, Jr. and Donald Crews • The Hershey's Multiplication Book by Jerry Pallotta • The Best of Times by Greg Tang • 7 x 9 = Trouble by Claudia Mills • Amanda Bean's Amazing Dream by Cindy Neuschwander • 2 x 2 = Boo! by Loreen Leedy • Math Attack! by Joan Horton & Krysten Brooker • The King's Chessboard by David Birch & Devis Grebu • Ten Times Better by Richard Michelson • One Hundred Hungry Ants by Elinor Pinczes • One Hungry Cat by Joanne Rocklin & Rowane Murphy		

Benchmarks	Learning Targets	NOT Aligned Go Math! Lessons	Suggested Time Frame (Includes two Assessment days)
MA.3.NSO.2.4	Multiplication Facts and Strategies (Go Math! Ch. 4)		**10 Days
(PR)	Use a variety of strategies/methods to multiply with the		
MA.3.AR.1.1 (FD)	factors from 0 to 12.		
MA.3.AR.1.2 (PR)	Use the Distributive Property to find products of one-digit  and the distributive Property to find products of one-digit  and the distributive Property to find products of one-digit  and the distributive Property to find products of one-digit  and the distributive Property to find products of one-digit  and the distributive Property to find products of one-digit  and the distributive Property to find products of one-digit  and the distributive Property to find products of one-digit  and the distributive Property to find products of one-digit  and the distributive Property to find products of one-digit  and the distributive Property to find products of one-digit  and the distribution Property to find products of the distribution Property to find products of the distribution Property to find products of the dist		
MA.3.AR.3.3 (PR)	and two-digit numbers by breaking apart arrays.		
	<ul> <li>Use the Associative Property of Multiplication to multiply with three factors.</li> </ul>		
	<ul> <li>Identify, explain, and extend patterns on the multiplication</li> </ul>		
	table.		
	Understanding the context of the problem, as well as the		
	quantities, when solving multiplication problems by using the		
	strategy make a table.		
Notes:	• MA.3.AR.3.2- Use Go Math 4th Grade 5.4 to deepen understanding of	f multiples and expo	se students to
	using factors.  •MA.3.AR.2.2 Determine and explain whether an equation involving mu	ultiplication or divisio	on ic true or folco
	wind.S.AR.Z.Z Determine and explain whether an equation involving mu	iniplication of divisio	iii is tiue oi iaise.
	~Combine Lesson 2.4 and 2.5		
	Purpose and instructional strategies can be found on pp. 33-36; 62-64;	<b>&amp;70-71</b> in the <u>3rd (</u>	Grade B1G-M
Additional	Manipulatives: Hundreds chart • Place value chart • Multiplication c	hart • Two-color cou	inters • Base-ten
Resources:	blocks • Color tiles • Connecting cubes • Grid paper • Math balances		
	Literature: Six-Dinner Sid by Inga Moore • Sea Squares by Joy Hulm		
	<ul> <li>Each Orange Had 8 Slices by Paul Giganti, Jr. and Donald Crews</li> <li>Touble by C</li> </ul>		
	Dream by Cindy Neuschwander • 2 x 2 = Boo! by Loreen Leedy • Math		
	Brooker • The King's Chessboard by David Birch & Devis Grebu • Ten		
	One Hundred Hungry Ants by Elinor Pinczes • One Hungry Cat by Joan		

Benchmarks	Learning Targets	NOT Aligned Go Math! Lessons	Suggested Time Frame (Includes two Assessment days)
MA.3.AR.1.1 (PR)	Use Multiplication Facts (Go Math! Ch. 5)		**6 Days
MA.3.AR.2.1 (PR)	Identify, describe, and extend number patterns shown in a function table.		
MA.3.AR.3.3 (PR) MA.3.NSO.2.3(PR)	<ul> <li>function table.</li> <li>Use an array or a multiplication table to find an unknown factor.</li> <li>Use base-ten blocks, a number line, or place value to multiply with multiples of 10, up to 90, or a multiple of 100, up to 900.</li> <li>Model and record multiplication with multiplication of10.</li> <li>Understanding the context of the problem, as well as the quantities, when solving multiplication problems by using the strategy draw a diagram.</li> </ul>		
Notes:			
1101031	Purpose and instructional strategies can be found on pp. 30-33 & 55-58	<b>8</b> in the <u>3rd Grad</u> e B	81G-M
Additional	Manipulatives: Hundreds chart • Place value chart • Multiplication cl	hart • Two-color cou	inters • Base-ten
Resources:	blocks • Color tiles • Connecting cubes • Grid paper • Math balances	o . The Crance of N	lath by Cres Tans
	<b>Literature:</b> Six-Dinner Sid by Inga Moore • Sea Squares by Joy Hulme • The Grapes of Math by Greg Tang • Each Orange Had 8 Slices by Paul Giganti, Jr. and Donald Crews • The Hershey's Multiplication Book by Jerry Pallotta • The Best of Times by Greg Tang • 7 x 9 = Trouble by Claudia Mills • Amanda Bean's Amazing Dream by Cindy Neuschwander • 2 x 2 = Boo! by Loreen Leedy • Math Attack! by Joan Horton & Krysten Brooker • The King's Chessboard by David Birch & Devis Grebu • Ten Times Better by Richard Michelson • One Hundred Hungry Ants by Elinor Pinczes • One Hungry Cat by Joanne Rocklin & Rowane Murphy		

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MA.3.NSO.2.2(R) MA.3.AR.1.1 (FD) MA.3.AR.1.2 (PR) MA.3.AR.2.1 (PR)	<ul> <li>Division (Go Math! Ch. 6)</li> <li>Understanding the context of the problem, as well as the quantities, when solving division problems by using the strategy act it out.</li> <li>Use models to explore the meaning of partitive (sharing) and quantitative (measurement) division.</li> <li>Use repeated subtraction and a number line to relate subtraction to division.</li> <li>Relate multiplication and division as inverse operations. Write and restate related multiplication and division facts. Divide using the rules for 1 and 0.</li> </ul>		**15 Days
Notes:	Purpose and instructional strategies can be found on pp. <b>55-61</b> in the	3rd Grade B1G-M	
Additional Resources:	Manipulatives: Two-color counters • Hundreds chart • Multiplication of blocks • Color tiles • Grid paper • Number lines  Literature: The Doorbell Rang by Pat Hutchins • *Divide and Ride by Dayle Ann Dodds • The Multiplying Menace Divides by Pam Calvert • E A Remainder of One by Elinor Pinezez	Stuart J Murphy • T	he Great Divide by

Benchmarks	Learning Targets	NOT Aligned Go Math! Lessons	Suggested Time Frame (Includes two Assessment days)
MA.3.NSO.2.2(R)	Division Facts and Strategies (Go Math! Ch. 7)		**11 Days
MA.3.AR.1.1 (FD)	• Use a variety of strategies/methods to divide by 1, 2, 3, 4, 5, 6, 7, 8, 9, 10.		
MA.3.AR.1.2 (PR) MA.3.AR.2.1 (PR)	<ul> <li>Understanding the context of the problem, as well as the quantities, when solving two-step problems by using the strategy act it out.</li> </ul>		
Notes:	~Combine lessons (7.1 &7.5); (7.2 & 7.3); (7.4 &7.6) and (7.7 & 7.8)  ~ Allow two days for 7.9  ~Use <u>Divisibility Rules Worksheet</u> deepen understanding of division. Use Go Math 4 <sup>th</sup> Grade 5.2 as a resource.  Purpose and instructional strategies can be found on pp. <b>55-61</b> in the <u>3rd Grade B1G-M</u>		
Additional	Manipulatives: Two-color counters • Hundreds chart • Multiplication	chart • Place value o	chart • Base-ten
<b>Resources:</b>	blocks • Color tiles • Grid paper • Number lines	0, , , , , , , , , , , , , , , , , , ,	. O (D) (1
	<b>Literature:</b> The Doorbell Rang by Pat Hutchins • *Divide and Ride by Dayle Ann Dodds • The Multiplying Menace Divides by Pam Calvert • EAR Remainder of One by Elinor Pinezez		

Benchmarks	Learning Targets	NOT Aligned Go Math! Lessons	Suggested Time Frame (Includes two Assessment days)
MA.3.FR.1.1 (FD) MA.3.FR.1.2 (E)	Fractions Understand Fractions (Go Math! Ch. 8)  •Explore and identify equal parts of a whole.  •Divide models to make equal shares.  •Use a fraction to name one part of a whole that is divided into equal parts.  •Use a fraction to name more than one part of a whole that is divided into equal parts. Geometry (Go Math! Ch. 12.9)  •Partition shapes into parts with equal areas and express the area as a unit fraction of the whole.  •Represent and locate fractions on a number line.  •Relate fractions and whole numbers by expressing whole numbers as fractions and recognizing fractions that are equivalent to whole numbers.  •Model, read, write, and find fractional parts of a group.  •Find fractional parts of a group using unit fractions.  •Solve fraction problems by using the strategy draw a diagram.		**15 Days
Notes:			
Additional Resources:	Manipulatives: Fraction area models (circular and rectangular) • Fraction counters • Pattern blocks • Number lines  Literature: Fraction Action by Loreen Leedy • Fraction Fun by David Appliates • Whole-y Cow! by Taryn Souders • The Lion's Share by Matth by David Adler • The Wishing Club by Donna Jo Napoli • Go Fractions by Jerry Pallotta	Adler • Pizza Fractio ew McElligott • Wor	ons by Jerry king with Fractions

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MA.3.FR.1.3 (FD) MA.3.FR.2.1 (PR) MA.3.FR.2.2 (PR)	<ul> <li>Compare Fractions (Go Math! Ch. 9)</li> <li>Solve comparison problems by using the strategy act it out.</li> <li>Plot, order, and compare fractions with the same denominator or with the same numerator by using models and reasoning strategies.</li> <li>Model equivalent fractions by folding paper, using area models, and using number lines and generate equivalent fractions by using models</li> </ul>		**8 days
Notes: Additional	~ Allow 2 days for 9.1.  Manipulatives: Fraction area models (circular and rectangular) • Fra	ction strips/bars • G	id paper • Two-
Resources:	color counters • Pattern blocks • Number lines  Literature: Fraction Action by Loreen Leedy • Fraction Fun by David Pollatta • Whole-y Cow! by Taryn Souders • The Lion's Share by Matth by David Adler • The Wishing Club by Donna Jo Napoli • Go Fractions by Jerry Pallotta	Adler • Pizza Fractio ew McElligott • Wor	ns by Jerry king with Fractions

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MA.3.GR.1.1 (R) MA.3.GR.1.2 (PF) MA.DP.1.1 (PF) MA.3.M.1.1 (R) MA.3.M.2.1 (PR) MA.3.M.1.2 (PR)	Measurement Time, Length, Liquid Volume, and Mass (Go Math! Ch.10 3 <sup>rd</sup> and 4 <sup>th</sup> Grade) Read, write, and tell time on analog and digital clocks to the nearest minute and decide when to use A.M. and P.M.  • Use a number line or an analog clock to measure time intervals in minutes and to add or subtract time intervals to find starting times or ending times.  • Solve problems involving addition and subtraction of time intervals by using the strategy draw a diagram.  • Measure length to the nearest centimeter, half or quarter inch and use measurement data to make a line plot.  • Estimate and measure liquid volume in liters and cups and mass in grams and kilograms.  • Solve problems involving liquid volumes or masses and temperature.		*Allow 15 days
Notes:	Use 4 <sup>th</sup> Grade Chapter 10 Lesson 10.1, 10.3, 10.4, (10.5 & 10.6 together Standards.  Teach 3 <sup>rd</sup> Grade 10.4 and 10.5 together.  Purpose and instructional strategies can be found on pp. <b>79-80 &amp; 87-9</b>		
Additional Resources:	Manipulatives: Common objects to weigh/measure (e.g., paper clips, pencils, crayons, books, paper, plants, erasers) • Containers to fill (e.g., cups, beakers, boxes, liters) • Color tiles • Color cubes • Student clocks (Judy) • Rulers • Yardsticks • Meter sticks • Balances • Number lines  Literature: The Dog is a Paw a Foot? by Kris Hirschmann • Inch by Inch by Leo Lionni • Jim and the Beanstalk by Raymond Briggs • Measuring Penny by Loreen Leedy • Millions to Share by David, Schwartz • Just a Minute by Teddy Slater • What Time is it, Mr. Crocodile? by Judy Sierra • *How Big is a Foot by Rolf Myller • *The Grouchy Ladybug by Eric Carle		lim and the David, Schwartz •

Benchmarks	Learning Targets	NOT Aligned Go Math! Lessons	Suggested Time Frame (Includes two Assessment days)
MA.3.GR.2.1 (E) MA.3.GR.2.2 (PR) MA.3.GR.2.3 (PR) MA.3.GR.2.4 (FD)	Perimeter and Area of Combined Rectangles (Go Math! Ch.11)  • Solve real-world problems involving the perimeter and area of rectangles with whole-number side lengths using a visual model and a formula.  • Estimate, measure, and find perimeter and area of polygons.  • Find the unknown length of a side of a polygon when you know its perimeter.  • Explore perimeter and area as attributes of polygons.  • Apply the Distributive Property to find the area of combined rectangles.  • Compare rectangles that have the same perimeter or have the same area.		*Allow 10 days  After Lesson 7, complete 4 <sup>th</sup> grade lesson 13.2
Notes:	After Lesson 7, complete 4 <sup>th</sup> grade lesson 13.2 Purpose and instructional strategies can be found on pp. 100-106 in the	ne <u>3rd Grade B1G-N</u>	1
Additional Resources:	Manipulatives: Color tiles • Dot paper • Geoboards and Geobands (r Yardsticks • Meter sticks Literature: Spaghetti and Meatballs for All by Marilyn Burns	rubberbands) Grid p	aper • Rulers •

Benchmarks	Learning Targets	NOT Aligned Go Math! Lessons	Suggested Time Frame (Includes two Assessment days)
MA.3.GR.1.2 (PF)	Geometry Two-Dimensional Shapes (Go Math! Ch.12) • Identify and describe attributes of plane shapes.		*Allow 10 days
	Describe angles and line segments in plane shapes.		
	Describe, classify, and compare quadrilaterals based on their		
	sides and angles and draw quadrilaterals.		
	Describe and compare triangles based on the number of sides		
	that have equal length and by their angles.		
	Partition shapes into parts with equal areas and express the		
	area as a unit fraction of the whole.		
Notes:	Combine lessons 12.1 and 12.2		
Additional	Manipulatives: Geoboards and Geobands (rubber bands) • Pattern blocks • Tangram • Attribute blocks		
<b>Resources:</b>	Literature: The Greedy Triangle by Marilyn Burns • Grandfather Tang's Story by Ann Tomper • The Silly		
	Story of Goldie Locks and the Three Squares by Grace Maccarone • Shape by Shape by Suse MacDonald •		
	If You Were a Polygon by Marcie Aboff • I Spy Shapes in Art by Lucy N	riickiethwait	